EclaireXL - Bug #56

Galaxian Cartridge crash

07/20/2017 10:06 PM - ndary

Status:	Closed		**Start date:**	07/20/2017
Priority:	Normal		**Due date:**	
Assignee:			**% Done:**	0%
Category:			**Estimated time:**	0:00 hour
Target version:				

Description

i tried the physical 8k Galaxian cart on the Eclaire with Core v13 and the game crash 2sec into the demo screen
the same game in CAR format loaded form the eclaire menu works fine

its the physical cart that crash

History

#1 - 07/22/2017 09:06 PM - foft

This works on the latest core I'm using (lets call it v15 - address decoder rework!)

#2 - 02/08/2018 07:53 PM - foft

- Status changed from New to Closed

Working fine on recent cores